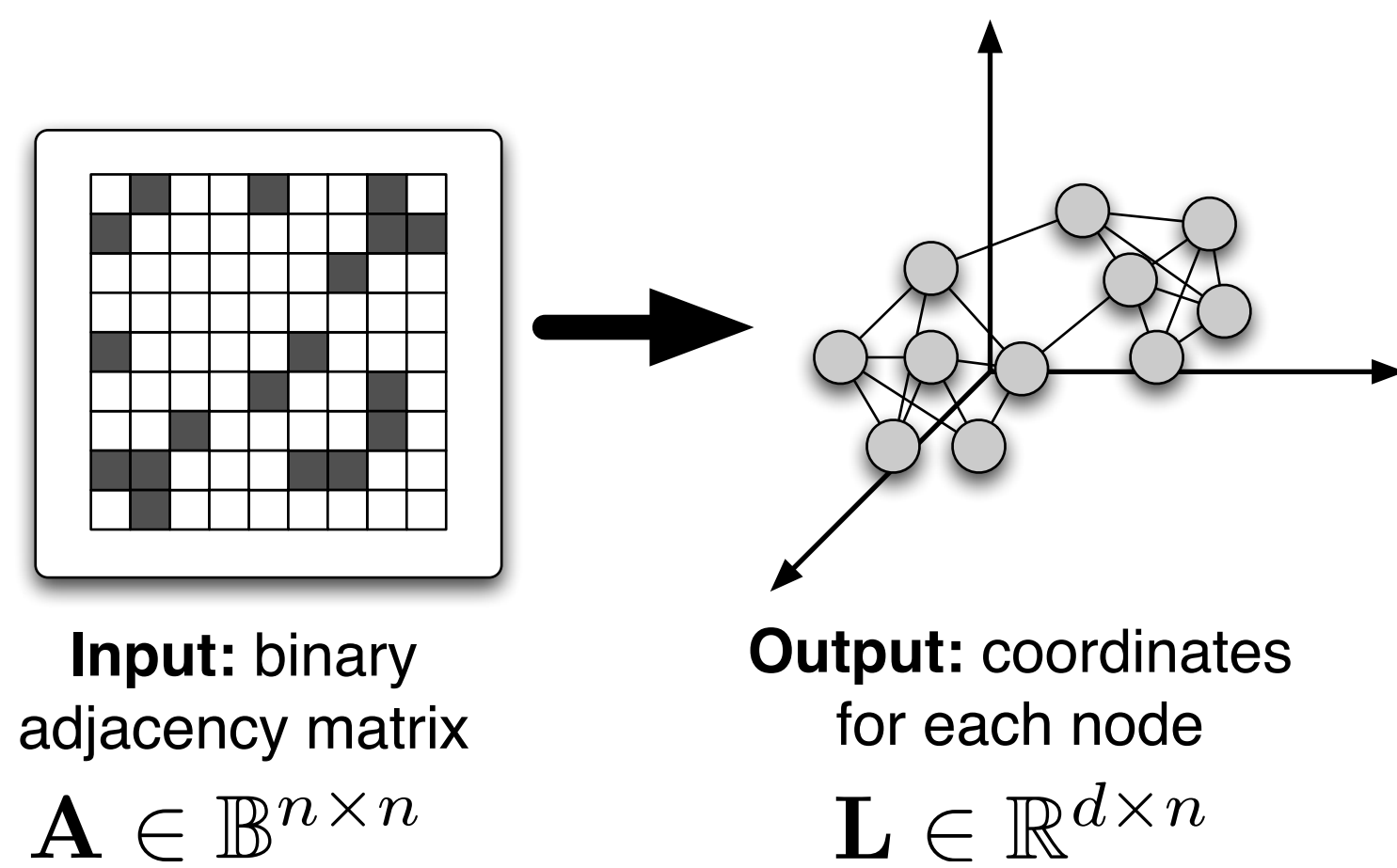# Visualizing Social Networks with Structure Preserving Embedding

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Introduction

Social Network Visualization as Low-Dimensional Graph Embedding

From only connectivity information describing which nodes in a graph are connected, can we learn a set of low-dimensional coordinates for each node such that these coordinates can easily be used to reconstruct the original structure of the network?

Input: binary adjacency matrix

$\mathbf{A} \in \mathbb{B}^{n \times n}$

Output: coordinates for each node

$\mathbf{L} \in \mathbb{R}^{d \times n}$

Spectral embedding - decompose adjacency matrix $\mathbf{A}$ with an SVD and use eigenvectors with highest eigenvalues for coordinates.

Laplacian Eigenmaps (Belkin, Niyogi '02) - form graph laplacian from adjacency matrix, $\mathcal{L} = \mathbf{D} - \mathbf{A}$, apply SVD to $\mathcal{L}$ and use eigenvectors with smallest non-zero eigenvalues for coordinates.

Spring embedding - simulate physical system where edges are springs, use Hookes law to compute forces.

Structure Preserving Constraints

Given a connectivity algorithm $\mathcal{G}$ (such as k-nearest neighbors, b-matching, or maximum weight spanning tree) which accepts as input a kernel $\mathbf{K} = \mathbf{L}^\top \mathbf{L}$ specifying an embedding $\mathbf{L}$ and returns an adjacency matrix, we call an embedding *structure preserving* if the application of $\mathcal{G}$ to $\mathbf{K}$ exactly reproduces the input graph: $\mathcal{G}(\mathbf{K}) = \mathbf{A}$.

Constraints are linear in $\mathbf{K}$

$D_{ij} = K_{ii} + K_{jj} - 2K_{ij}$

$\mathcal{G}(K) \rightarrow$ **k-nearest neighbors:**
$D_{ij} > (1 - A_{ij}) \max_m (A_{im} D_{im})$

$\mathcal{G}(K) \rightarrow$ **epsilon-balls:**
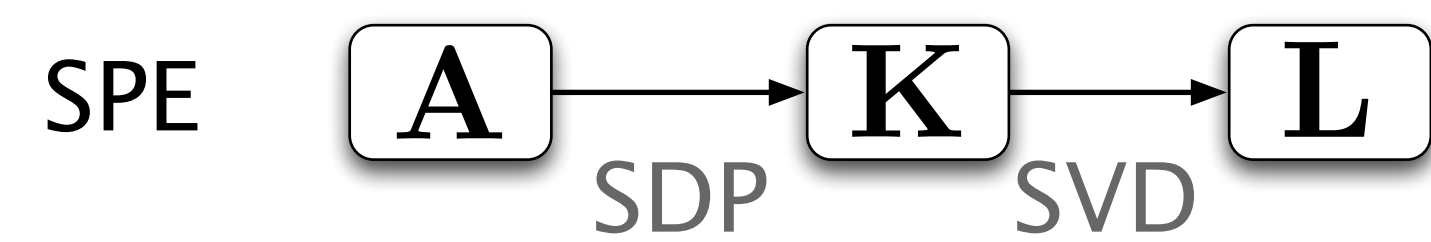$D_{ij}(A_{ij} - \frac{1}{2}) \leq \epsilon (A_{ij} - \frac{1}{2})$

The Algorithm

Structure Preserving Embedding optimized via SDP + SVD

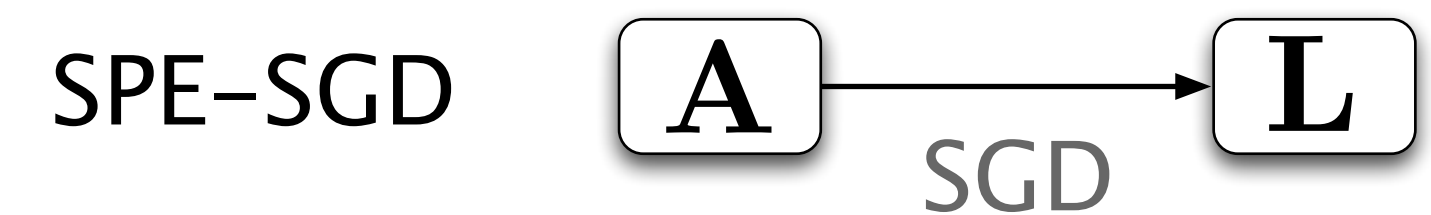SPE for greedy nearest-neighbor constraints solves the following SDP:

$$\max_{\mathbf{K} \in \mathcal{K}} \mathrm{tr}(\mathbf{KA})$$
$$D_{ij} > (1 - A_{ij}) \max_m (A_{im} D_{im}) \ \forall i,j$$

where $\mathcal{K} = \{\mathbf{K} \succeq 0, \ \mathrm{tr}(\mathbf{K}) \leq 1, \sum_{ij} K_{ij} = 0\}$

SPE $\boxed{\mathbf{A}} \xrightarrow{\text{SDP}} \boxed{\mathbf{K}} \xrightarrow{\text{SVD}} \boxed{\mathbf{L}}$
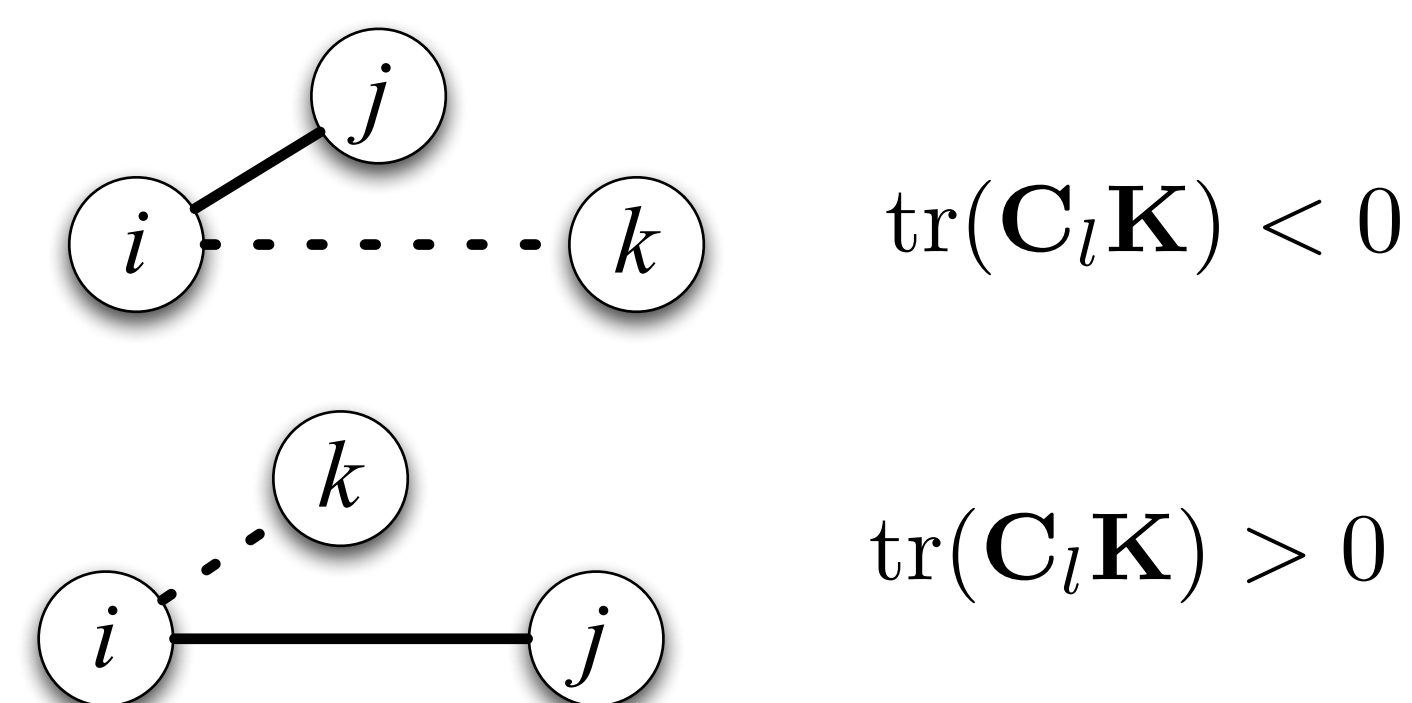
Structure Preserving Embedding optimized via SGD

As first proposed, SPE learns a matrix $\mathbf{K}$ via a semidefinite program (SDP) and then decomposes $\mathbf{K} = \mathbf{L}^\top \mathbf{L}$ by performing singular value decomposition. We propose optimizing $\mathbf{L}$ directly using stochastic gradient descent (SGD).

SPE–SGD $\boxed{\mathbf{A}} \xrightarrow{\text{SGD}} \boxed{\mathbf{L}}$

Structure preserving constraints can be written as a set of matrices $S = \{\mathbf{C}_1, \mathbf{C}_2, ...\mathbf{C}_m\}$, where each $\mathbf{C}_l$ is a constraint matrix corresponding to a triplet (i, j, k) such that $A_{ij} = 1$ and $A_{ik} = 0$. This set of all triplets clearly subsumes the SPE distance constraints, and allows each individual constraint to be written as $\mathrm{tr}(\mathbf{C}_l \mathbf{K}) > 0$ where $\mathrm{tr}(\mathbf{C}_l \mathbf{K}) = K_{jj} - 2K_{ij} + 2K_{ik} - K_{kk}$.

$\mathrm{tr}(\mathbf{C}_l \mathbf{K}) < 0$

$\mathrm{tr}(\mathbf{C}_l \mathbf{K}) > 0$

Temporarily dropping the centering and scaling constraints, we can now formulate the SDP above as maximizing the following objective function over $\mathbf{L}$:

$$f(\mathbf{L}) = \lambda \mathrm{tr}(\mathbf{L}^\top \mathbf{LA}) - \sum_{l \in S} \max(\mathrm{tr}(\mathbf{C}_l \mathbf{L}^\top \mathbf{L}), 0).$$

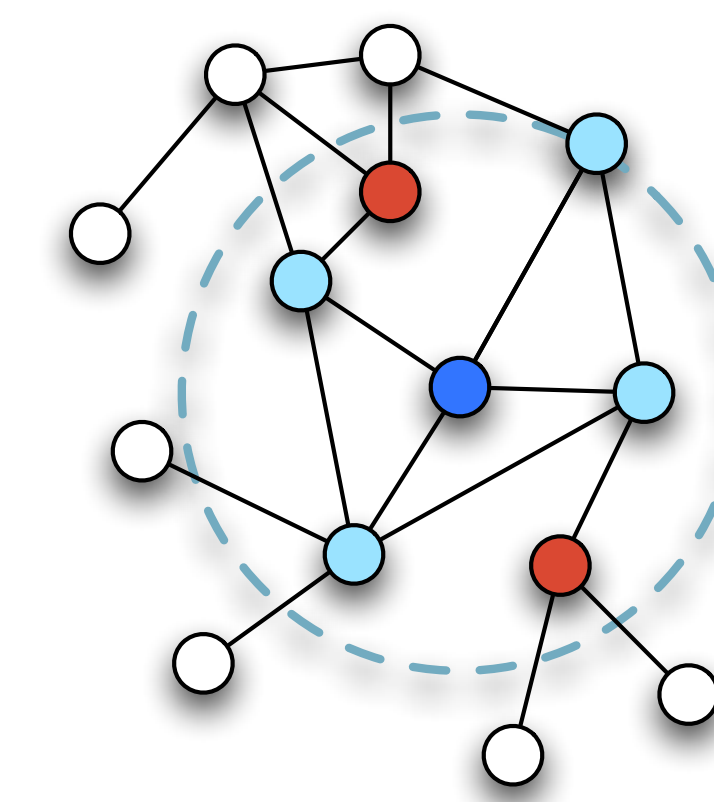### Structure Preserving Embedding optimized via SGD cont.

We will maximize $f(\mathbf{L})$ via projected stochastic sub-gradient decent. Define the subgradient in terms of a single randomly chosen triplet:

$$\Delta(f(\mathbf{L}), \mathbf{C}_l) = \begin{cases} 2\mathbf{L}(\lambda \mathbf{A} - \mathbf{C}_l) \text{ if } \mathrm{tr}(\mathbf{C}_l \mathbf{L}^\top \mathbf{L}) > 0 \\ 0 \text{ otherwise} \end{cases}$$

and for each randomly chosen triplet constraint C_l, if $\mathrm{tr}(\mathbf{C}_l \mathbf{L}^\top \mathbf{L}) > 0$ then update $\mathbf{L}$ according to:

$$\mathbf{L}_{t+1} = \mathbf{L}_t + \eta \Delta(f(\mathbf{L}_t), \mathbf{C}_l)$$

where the step-size $\eta = \frac{1}{\sqrt{t}}$. After each step, we can use projection to enforce that $\mathrm{tr}(\mathbf{L}^\top \mathbf{L}) \leq 1$ and $\sum_{ij}(\mathbf{L}^\top \mathbf{L})_{ij} = 0$, by subtracting the mean from $\mathbf{L}$ and dividing each entry of $\mathbf{L}$ by its Frobenius norm.

Impostors
Red nodes incur hinge loss violations because they are impostors of the blue nodes neighborhood.

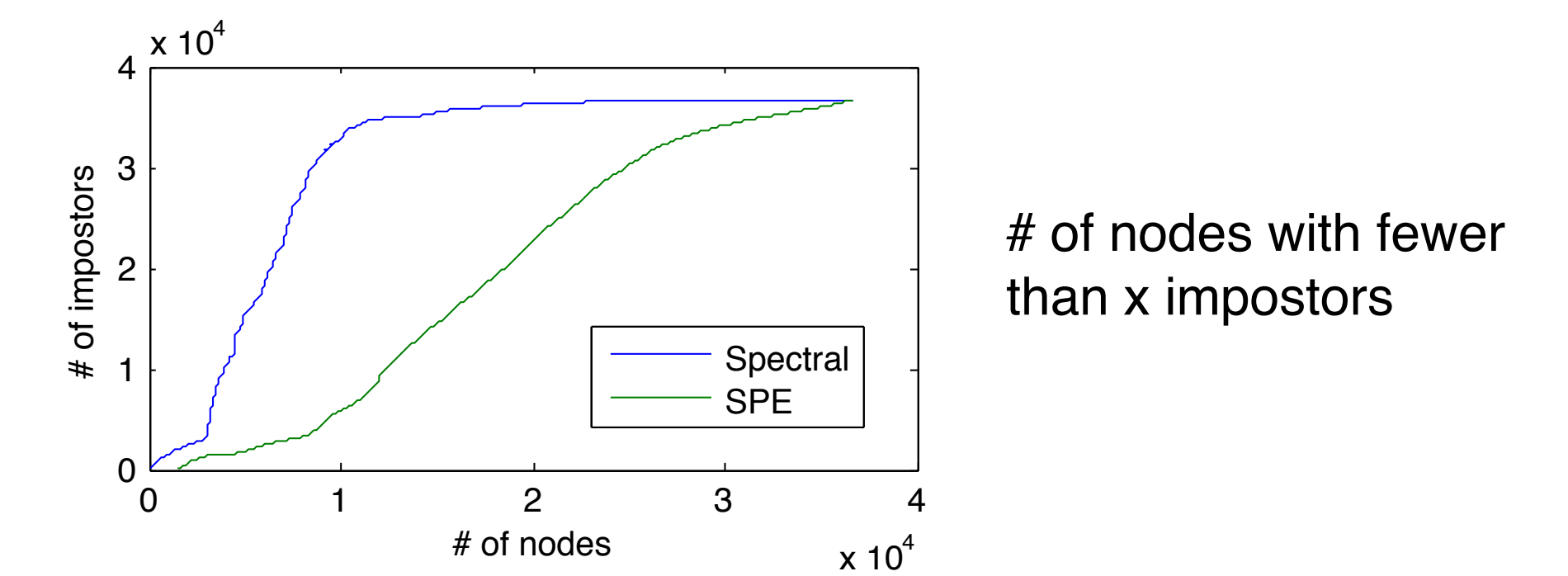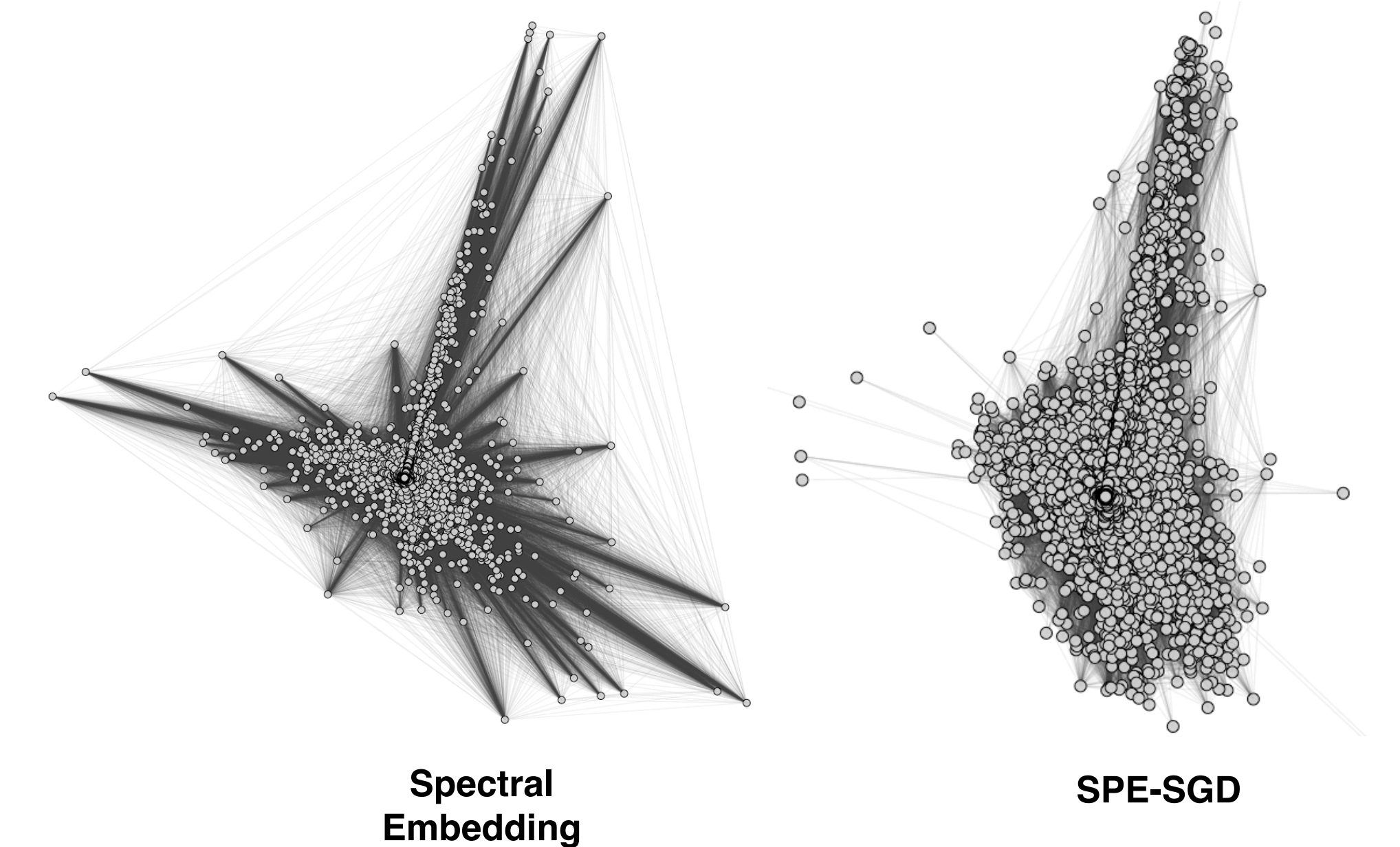---

Algorithm 1 Large-Scale Structure Preserving Embedding

Require: $\mathbf{A} \in \mathbb{B}^{n \times n}$, dimensionality d, regularizer parameter λ, and maximum iterations T
1: Initialize $\mathbf{L}_0 \leftarrow \mathrm{rand}(d, n)$
   (or optionally initialize to spectral embedding or Laplacian eigenmaps solution)
2: $t \leftarrow 0$
3: **repeat**
4:   $\eta_t \leftarrow \frac{1}{\sqrt{t+1}}$
5:   $i \leftarrow \mathrm{rand}(1 \dots n)$
6:   $j = \arg\min_j \| L_i - L_j \|_2 \ \forall_j \ \text{s.t.} \ A(i,j) = 1$
7:   $\mathbf{C} \leftarrow \mathrm{zeros}(n \times n)$
8:   $\mathbf{C}_{jj} \leftarrow 1, \mathbf{C}_{ij} \leftarrow -1, \mathbf{C}_{ji} \leftarrow -1$
9:   **for all** k s.t. $\| L_i - L_k \|_2 < \| L_i - L_j \|_2$ AND $A(i,k) = 0$ **do**
10:     $\mathbf{C}_{ik} \leftarrow 1, \mathbf{C}_{ki} \leftarrow 1, \mathbf{C}_{kk} \leftarrow -1$
11:   **end for**
12:   $\nabla_t \leftarrow 2\mathbf{L}_t (\lambda \mathbf{A} - \mathbf{C})$
13:   $\mathbf{L}_{t+1} \leftarrow \mathbf{L}_t + \eta_t \nabla_t$
14:   {Subtract out mean}
15:   $\mathbf{L}_{t+1} = \frac{\mathbf{L}_{t+1}}{\|\mathbf{L}_{t+1}\|_2}$ {Project on to unit sphere}
16:   $t \leftarrow t + 1$
17: **until** $t \geq T$
18: **return** $\mathbf{L}$

Results

Visualizing the Enron Email Network

link structure of email correspondence between 36692 Enron employees

Spectral Embedding

SPE-SGD

of nodes with fewer than x impostors

Political Blogs

link structure of 981 blogs, red is conservative, blue is liberal
reconstruction error shown as percentage

Spectral Embedding   2.971%

Normalized Laplacian Eigenmaps   9.281%

Structure Preserving Embedding (SPE)   2.854%